

Shawnee Twin Lakes Trap Club Registered Trap Shoot

Sunday 6 Mar 11

Event #1 50 Pair Doubles Targets

Lewis Purse (3 Place's) Entry \$10.00

Awards to: Champion, Class A, B, C, D

Event #2 100 Singles 16 Yard Targets

Lewis Purse (3 Place's) Entry \$10.00

Awards to: Champion, Class AA, A, B, C, D, High Lady, Veteran, Senior Veteran, Sub-junior, Junior, Novice

Event #3 100 Handicap Targets

Super Purse (Split 50/30/20) Entry \$20.00

Awards to: Champion, 18-21 YD 22-24 YD 25-27 YD

A Trophy for high on 300 targets

Targets & Awards \$27.00 Per Hundred Shoot all three events \$75.00

Juniors and Sub Juniors shoot for \$17.00 per 100 plus fees.

Daily Fees ATA \$2.00 OTA \$3.00

Must be a Current Member of ATA and OTA to shoot or Join Today

All ties for trophies in event 1, 2, 3 will be shot off at the conclusion of event 3.

We will be throwing White Flyer targets. For additional information contact club phone 405-273-5755

Sunday Club opens for registration and practice at 8:30 A.M. Shooting starts promptly at 9:30 A.M.

Not Responsible for Accidents, Theft, or Damage. This shoot is sanctioned by the ATA; ATA rules will govern this shoot. When deemed necessary, the Management reserves the right to alter, change or cancel any or all of this event.

Directions from Oklahoma City East on I-40 to exit 178 (HWY 102 South- Firelake Grand Casino is also at this exit), South 5 Miles to Hardesty Road, West 2 Miles to Patterson Road Turn Right (Bethel Volunteer Fire Dept is at this road) Proceed North 1/10 miles turn right into club.

Register Shoot Dates: 2-3 Apr, 7-8 May, 3 Jul, 7 Aug, 3-4 Sept, 2 Oct

Club open Saturdays year around Thursday evenings starting first Thursday in Apr 2011

Saturday shoots no trophies \$22.00 Hundred shoot 500 for \$100.00 will shoot Singles and Doubles 2 Apr,

Handicap and Doubles 7 May, Singles and Doubles 3 Sept. Events can change depending on shooter needs. Saturday shoots start at 10 AM. Two traps set for singles, one trap for doubles until 1 PM and then open the 4th trap.